

# JOSE CORRALES

## VISUAL COMMUNICATOR

### ABOUT

I have more than 23 years of experience working in the field of visual production, as well as in-depth knowledge of numerous sectors and project development procedures. I consider myself an interdisciplinary visual communicator.

I can comprehend and complete any kind of creative visual project thanks to my education and experience, including corporate image, brand, illustration, graphic design, website design and development, and UI and UX.

Collaboration and execution of Web development projects, as well as other projects in the fields of multimedia, video editing, motion graphics, photography, animated shorts, editorials, illustration, caricature, and character creation, among others.

### EXPERIENCE

**CLICKBIT**  
2019 - 2021

#### ART DIRECTOR - SENIOR GRAPHIC DESIGNER

- Remake and readjust game designs made in old technologies like Flash and move them to new web technologies.
- Proposals and design development of both measurement and format adjustments as well as parameters for the optimal visual functioning of slot games.
- Full stack designer, concept development, logos, simple animations, characters, environments, props, settings in HTML and CSS, Prototyping and Testing.

**PRIME IDEAS**  
2016 - 2018

#### DESIGNER AND JUNIOR FRONTEND

- Created and updated layouts to meet usability and performance requirements making use of UI/UX.
- Conceived and built optimized landing pages in HTML and CSS, including integration and cross-browser compatibility.
- Collected, defined and translated user requirements into project designs and implementation plans.

**FREELANCE**  
2005 - Present

#### DESIGNER, ILLUSTRATOR, DEVELOPER

- Most of my work I have done as a freelance, I have worked for several companies independently, such as:

SYKES.	Inusual.
Nikken.	Kidd Studio.
La Nación.	Chocolates Nahua.
Casa Garabato.	Intergraphic Design.
Jiménez y Tanzi.	Comunicaciones Elipsis.
La ruta de los conquistadores.	Revista Costarricense de Psicología.
El Pais.CR ( Caricaturista	and various advertising agencies

### EDUCATION

**Universidad de Costa Rica**  
2008 - 2012

#### UNIVERSITY STUDIES

Formally study at one of Latin America's most renowned universities for its outstanding educational standards. When I entered the college of fine arts with a focus on graphic design, I developed many of my digital skills, as well as other skills and knowledge in many sectors of art, such as sculpture, ceramics, engraving, painting, and art history, among others.

**INA**  
2012 - 2015

#### AUDIOVISUAL PRODUCTION



Digital animation studios in Maya, Zbrush, C4D, 3D studio max, and script development techniques, storyboard, pose to pose, and everything else that the development of animated shorts includes, in which I also took pre-production, production, and post-production in both animation and video edition.

**Virtual studios**  
2010 - Present

#### ALWAYS IN DEVELOPMENT

In addition to these studies, I have attended domestika, lynda, digital tutors, and CGMA courses, among others. In which I have reinforced and expanded my knowledge of image development processes, color, lighting, pre-production procedures, production, post-production, both process implementation and software use to complete each project.

### CONTACT

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-  San Jorge, Mercedes, Heredia, Costa Rica.

### PERSONAL

- Birthday : 23th June 1986
- Nationality : Costa Rican
- Languages : Spanish, English

### SKILLS

GRAPHIC DESIGN  
ILLUSTRATION  
WEB DESIGN  
UI / UX  
3D

### SOFTWARE

PHOTOSHOP  
ILLUSTRATOR  
INDESIGN  
ZBRUSH  
AFTEREFFECTS  
C4D  
PROCREATE  
AFFINITY DESIGNER  
FIGMA  
AND OTHERS...

### PORTAFOLIO

[www.costaricasites.com/cv](http://www.costaricasites.com/cv)